

Summary AIPP Event Rules 2011

GENERAL

Disorderly and abusive behaviour by teams will not be tolerated

TRACK RULES

Overtaking and Contact

- Vehicles should keep to the left of the track unless overtaking.
- Vehicles should overtake on the right hand side.
- Upon passing, the rider must allow a safe clearance distance prior to returning to the left of the track.
- Obstruction of overtaking vehicles not allowed.
- Deliberate bumping is prohibited.
- Cutting off is prohibited.

Pit Lane / Rider Changeovers

- When exiting pit lane you must sound your warning device
show your wristband to the Marshall
- Speed is walking pace only
- Brakes only must be used to stop the vehicle
- Rider changes will occur in the team changeover area
- The vehicle will be stationary during rider changeover

FLAGS / LIGHTS

Aust National Competition Start

Green Conditions normal, race speed.

Yellow This is the signal for danger – there is a hazard on track ahead. It may be in the form of another vehicle and/or a marshal or the likes. **SLOW DOWN and be prepared to take evasive action.** Any overtaking or riding within the area prior to the next green flag that causes concern to officials will be severely dealt with.

Double Yellow Emergency Vehicle either on, or about to enter, the track. Double Yellow flags will be shown at the two marshal points preceding the obstacle. Riders need to be very aware of these occurrences and ensure they travel extremely slowly with **NO OVERTAKING** to enable evasive action to be taken if required. Overtaking within the area prior to the next green flag will incur penalties.

Red STOP IMMEDIATELY AS NEAR AS PRACTICABLE TO THE LEFT HAND SIDE OF THE TRACK. If red flag condition continues for an extended period, teams may be directed to return to their pit. When directed to move, vehicles are to return to their pit in single file. **NO OVERTAKING PERMITTED.**

Black Flag Waved directly at a single vehicle. Vehicle required **on the following lap** at the Chief Marshal's compound. The Black flag may be shown in conjunction with a vehicle number.

Chequered Flag End of competition.

START OF COMPETITION PROCEDURE

Line up on the grid in vehicle number order, within category. One slow parade lap behind course car. This is a rolling start and the race will commence once the lead car crosses the start line again .

END OF COMPETITION PROCEDURE

- All vehicles must slow to a walking pace after the chequered flag
- Marshalls will wave red and yellow flag together to signal end of race.
- One lap behind pace vehicle. Assemble at the start/finish line. Team Manager will meet riders to return transponders and bring riders and bikes back to pits.